Spark BigDL

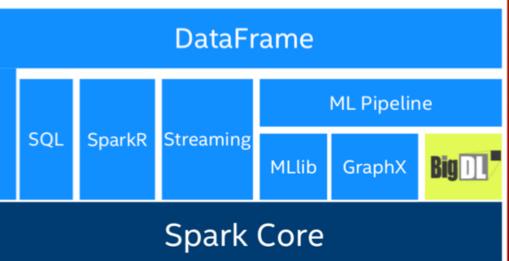
© Intel

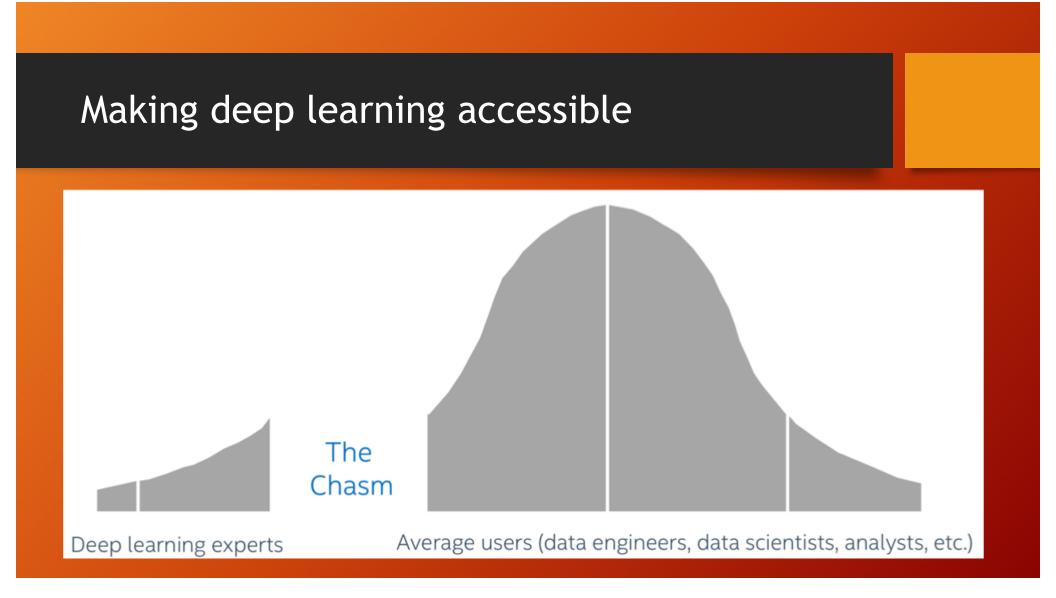
Slides based heavily on those by Jason Dai and Ding Ding, taken from AI Conference 2017 San Francisco

What is BigDL?

- BigDL is a deep learning library built for Apache Spark
- Make deep learning more accessible
 - Write deep learning applications as standard Spark programs
 - Run on existing Spark/Hadoop clusters (no changes needed)
- Feature parity with Caffe, Torch, TensorFlow
- High-performance Intel MKL library in tasks, efficient all-reduce and SGD at scale
- Works with pre-trained Keras, Caffe, or Torch models



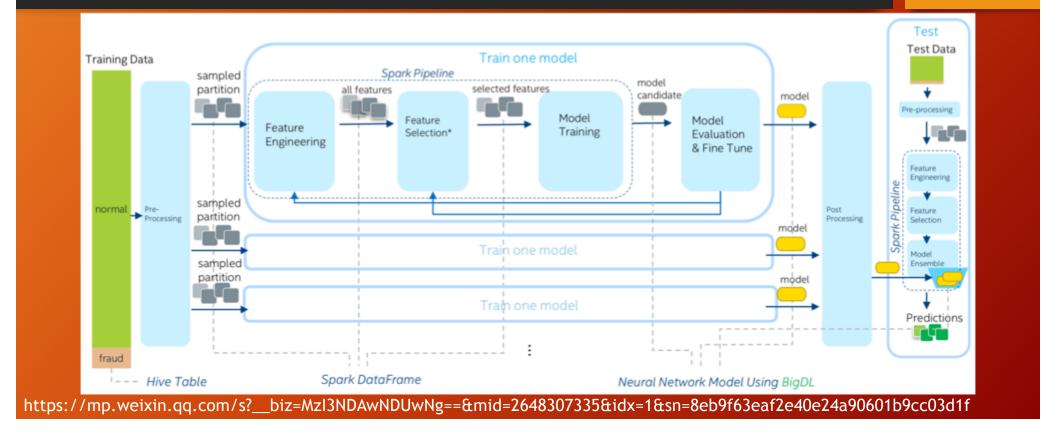




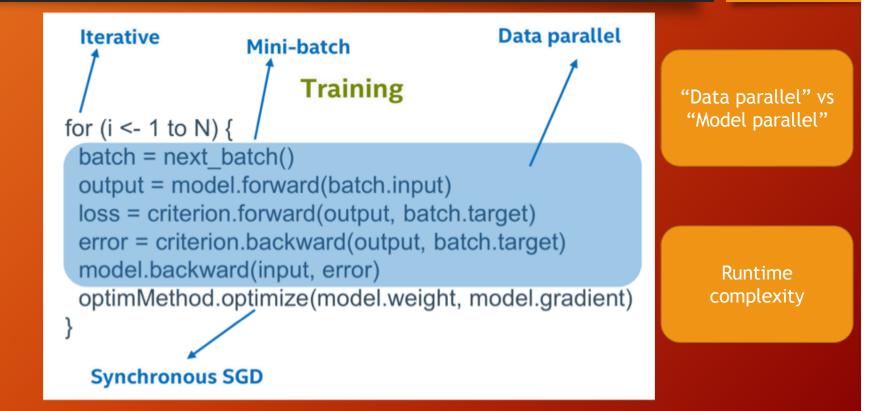
BigDL's Goals

- Make deep learning more accessible to big data and data science communities
- Continue the use of familiar software tools (Spark) and hardware infrastructure (Hadoop clusters) to build deep learning applications
- Analyze "big data" using deep learning on the same Hadoop/Spark cluster where the data are stored
- Add deep learning functionalities to the Big Data (Spark) programs and/or workflow
- Leverage existing Hadoop/Spark clusters to run deep learning applications
 - Shared with other workloads (e.g., ETL, data warehouse, feature engineering, statistic machine learning, graph analytics, etc.) in a dynamic and elastic fashion

Case Study: Fraud Detection for UnionPay



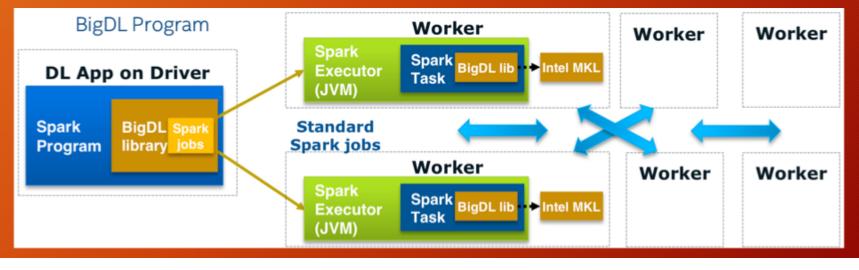
Distributed Training in BigDL



Run as a standard Spark program

- Standard Spark jobs
 - No changes to the Spark or Hadoop clusters needed
- Iterative
 - Each iteration of the training runs as a Spark job

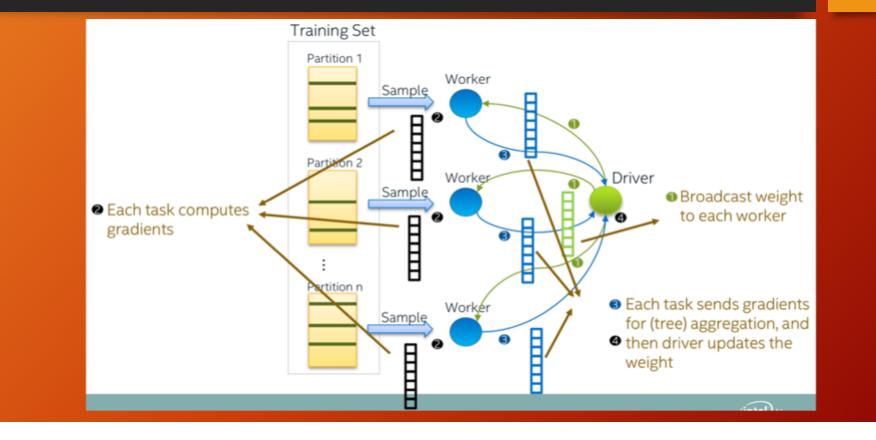
- Data parallel
 - Each Spark task runs the same model on a subset of the data (batch)



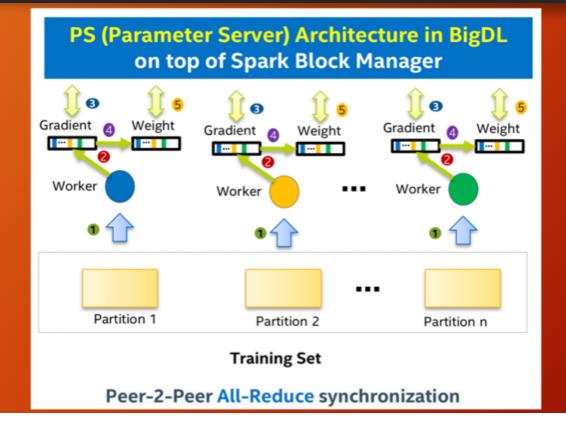
Considerations in large-scale distributed training

- Optimizing parameter synchronization and aggregation
- Optimizing task scheduling
- Scaling batch size

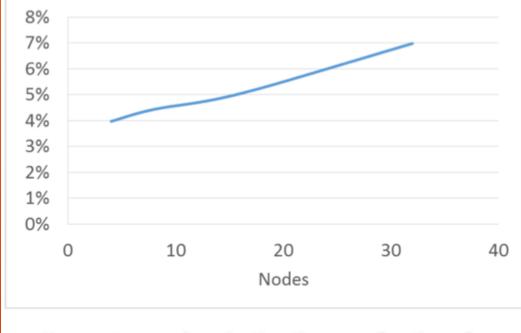
Parameter Synchronization in Spark MLlib



Parameter Synchronization in BigDL

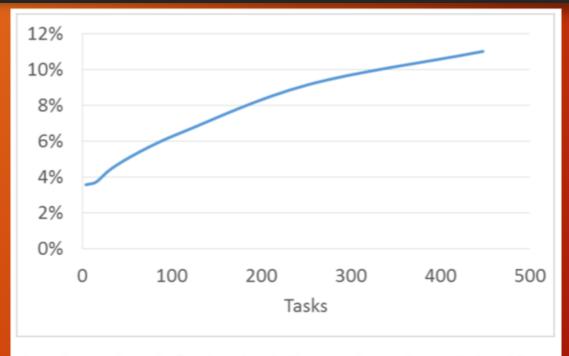


Performance of BigDL Parameter Synchronization



Parameter synchronization time as a fraction of average compute time for Inception v1 training

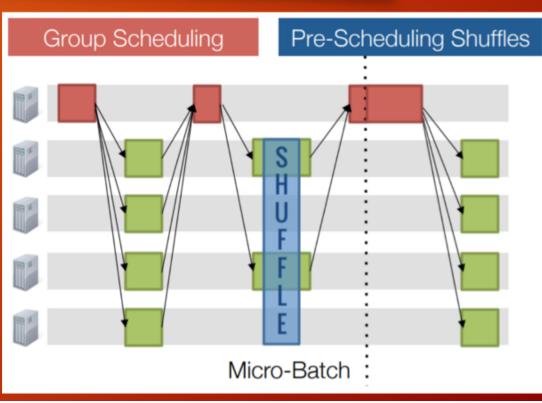
Spark Task Scheduling Overheads



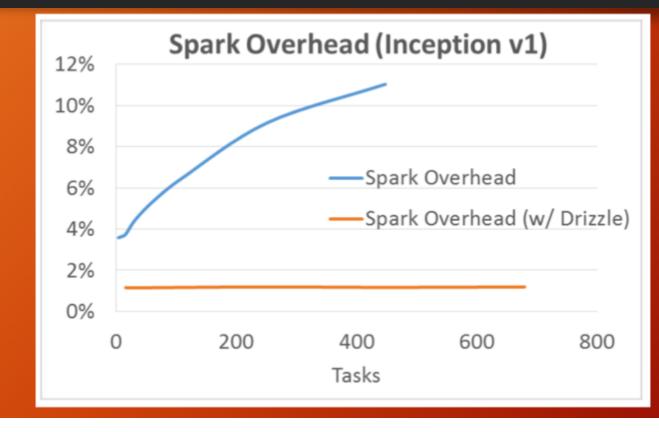
Spark overheads (task scheduling, task serde, task fetch) as a fraction of average compute time for Inception v1 training

BigDL + "Drizzle"

- A low-latency execution engine for Apache Spark, packaged in BigDL
- Fine-grained execution with coarsegrained scheduling
- Group scheduling
 - Scheduling a group of iterations at once
 - Fault tolerance, scheduling at group boundaries
- Coordinating shuffles: prescheduling
 - Pre-schedule tasks on executors
 - Trigger tasks once dependencies are met



Spark Task Scheduling Overheads, Redux



Drizzle increases mini-batch size

- Distributed synchronous mini-batch SGD
 - Increased mini-batch size
 - Can lead to loss in test accuracy

total_batch_size = batch_size_per_worker *
num_of_workers

• State-of-art method for scaling mini-batch size

- Linear scaling rule
- Warm-up
- Layer-wise adaptive rate scaling
- Adding batch normalization

"Accurate, Large Minibatch SGD: Training ImageNet in 1Hour"

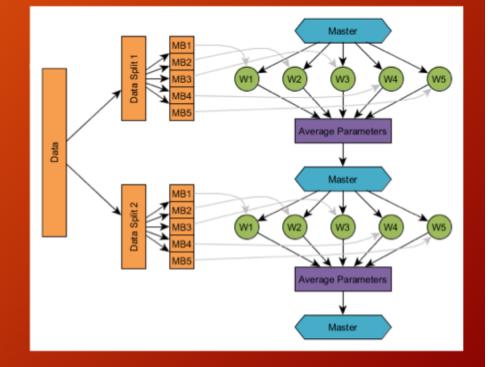
"Scaling SGD Batch Size to 32K for ImageNet Training"

Want to get started?

- As easy as pip install
 - https://bigdl-project.github.io/master/#PythonUserGuide/install-from-pip/
 - (add to custom Python startup script for Dataproc)
- A few configuration changes to make on Dataproc, but not too bad
 - <u>https://github.com/intel-</u> analytics/BigDL/blob/master/docs/docs/ProgrammingGuide/run-ondataproc.md

If you use the Java API...

- Deep Learning For Java (DL4J)
 - <u>https://deeplearning4j.org/</u>
- Full GPU support
- Parameter server training for Sparkbased applications
- Requires a bit more setup and configuration
 - Especially if using GPUs
- Phenomenal docs on getting started with deep learning theory



Questions?



References

- https://bigdl-project.github.io/master/#
- https://github.com/intel-analytics/BigDL/

Project Notes

- P1 is due Thursday, February 1 at 11:59:59pm.
 - AutoLab shuts down, and I stop considering changes on GitHub
- P2 will be released on Thursday!
 - AutoLab assignment will show up
 - Teams will be announced on Slack
 - Due Thursday, February 15 (2 weeks) at 11:59:59pm.
- P1 Lightning Talks *next Wednesday!*
 - Each team gives a 5-minute overview of their work (slides please)
 - Highlight the approach you took (theory, engineering, teamwork) and how it paid off (or not)—what worked, what didn't, what you'd keep, what you'd change
 - Teams will be called up randomly, so be ready to go!